SUBJECT CODE NO:- P-161

FACULTY OF ENGINEERING AND TECHNOLOGY B.E.(CSE) Examination MAY/JUNE-2016

Visual Modeling (Revised)

[Time: Three Hours] [Max Marks:80] "Please check whether you have got the right question paper." N.B i) Q.No.1 and Q.No.6 are compulsory. ii) Attempt any two questions from the remaining questions of each section. iii) Assume suitable data wherever necessary. **Section A** 10 Q.1 Solve any two. a) Explain concurrent design method. b) What is model? Explain various purposes of modeling. c) Define component? Draw component diagram for library management system. Q.2 a) Explain the 4+1 view model of system architecture. 07 b) What is UML? Explain the objectives of object oriented modeling. 08 a) Explain steps to find actor in use case diagram. 07 Q.3 b) Define association? Explain association in class diagram using ATM system. 08 a) Define behavioral modeling. Explain in detail with suitable example. 07 Q.4 b) Explain the importance and features of interactions diagram. 80 Q.5 a) Draw and explain activity diagram for courseware management system. 07 b) Draw and explain class diagram for library management system. 08 **Section B** Q.6 Solve any two. 10 a) What is design pattern? b) Explain design problem. c) Explain embelling the user interface in document editor. Q.7 a) Explain organizing the catalog of design pattern. 07 b) What is singleton? Explain in detail. 08 Q.8 a) Describe adapter design pattern in detail. 07 b) Explain consequences and implementation of decorator design pattern. 08 Q.9 a) Describe observer design pattern in detail. 07 b) Explain consequences and implementation of strategy design pattern. 08 07 Q.10 a) Explain structural design pattern in detail with suitable example.

b) Explain problems in lexi design.

08